

SERVICE CATALOGUE



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for our updated experiences

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ABOUT US



We deliver guided team building Experiences entirely online.

We design and develop game Experiences to bring people together wherever they are.

Cohesion in virtual teams might be hard to achieve.

We know how challenging working remotely can be.

That's why we created an innovative, fun way to stay connected,
keep your team motivated and boost cohesion.

We can make this happen, remotely.

Focusing on communication, collaboration, critical thinking and, more importantly, FUN,
our Experiences improve team bonding & cohesion to better face the most difficult challenges.



OUR SERVICES



HOW IT WORKS



BROWSE OUR SERVICE CATALOGUE

Contact us!
We will help you choose
the right Experience
for your team and
customise your event if
wanted.



TRY OUR FREE DEMO

Try a fun demo and
get a taste of our
Experiences.



BOOK THE EXPERIENCE

We will set up a
time for the event
and personalise the
Experience according
to your needs.



GET READY!

24 hours prior the
event your team will
receive via email
all the instructions
they need and
the link to join the
event.



HAVE FUN!

We deal with
the technical
aspects to
ensure your
event runs
smoothly. Just
relax and enjoy
the Experience!



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ADDITIONAL FEATURES

Want to make our unique Offer even more special?

Here are some “Additional Features” we can happily include for **all** our Services :

PODIUM – In case of a competition, we can prepare a presentation to announce the winners.

The podium is highly customisable and includes team names, team members and timings. Further customisation (e.g. adding photos) is possible but has to be discussed in advance and no later than 2 weeks before the event.

MULTIPLE LANGUAGES – All our Services can be delivered also in Italian, French and Spanish.

Precisely, we could translate our Services dedicated websites & materials and/or provide facilitation in the aforementioned languages (*facilitation can be provided only for a limited number of teams*)

TRAINER – We offer the opportunity of a training session before the event to maximise the development of soft skills during the Experience. The trainer is a certified coach who will do a training incorporating strategic content in preparation of the Experience.

PERSONALISED EXPERIENCES – We can create fully personalised Experiences from scratch.

The cost of a fully personalised Experience will be discussed after an alignment call.



VIRTUAL TEAM BUILDING EXPERIENCES



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ESCAPE ZOOM

DIFFICULTY, DURATION AND TEAM SIZE



45 to 60 minutes



Teams from 4 to 12 people

DESCRIPTION

A mysterious e-mail from Mr. Walae informs players of an imminent danger. They will have 60 minutes to bypass state-of-the-art security systems and save the world.

A sci-fi and introspective story in search of what makes us real.

Take the first step towards a virtual journey where problem solving and teamwork will be the only chance of survival.

HOW IT WORKS

The team will have to solve various dynamic and engaging riddles using different material team members are provided with, such as audios, videos, images, texts and codes.

The objective of this unique Experience is to stimulate problem solving, intuition, logic and, more importantly, teamwork: collaboration between all participants is a key factor to solve the Experience challenges and successfully complete it.

SKILLS DEVELOPED

Problem Solving

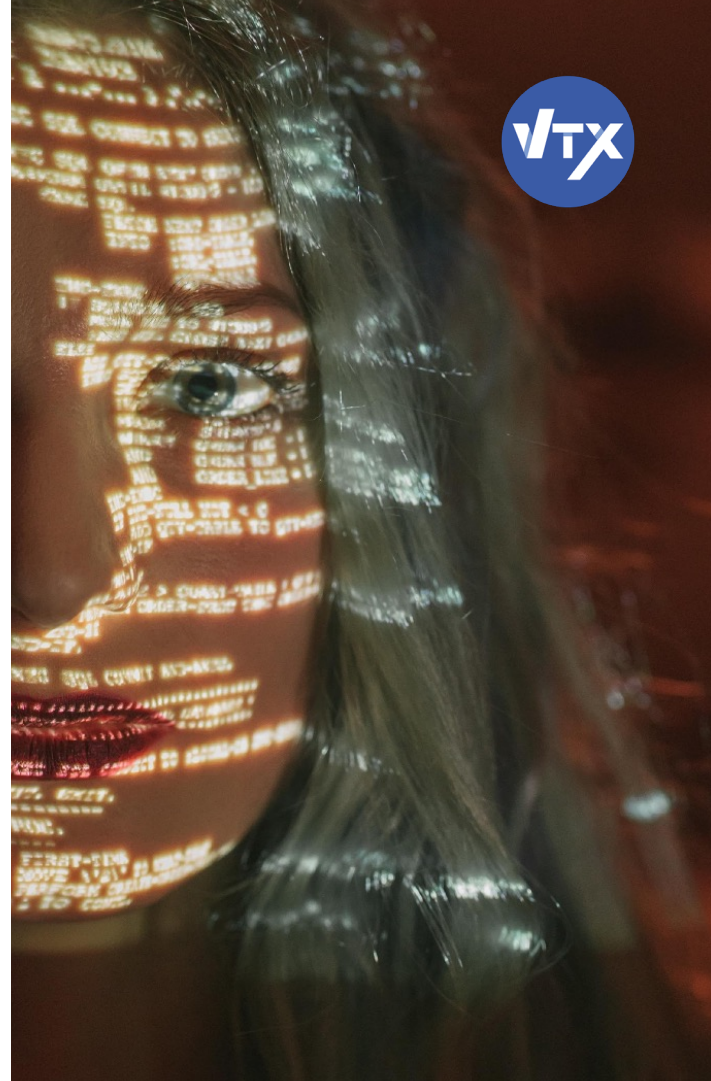
Teamwork

Communication



Leadership

Lateral Thinking



ESCAPE HOLLYWOOD

DIFFICULTY, DURATION AND TEAM SIZE



60 to 75 minutes



Teams from 5 to 15 people

DESCRIPTION

A film director on the verge of decline named N.D. has selected your team to be part of the most intriguing cinematic experiment ever made. But there's a catch: Hollywood moguls don't want it to happen. What information does N.D.'s script contain that Hollywood doesn't want you to find?

The team will have to sneak into the producers' offices and bypass security systems to find the secret script of N.D.'s most visionary masterpiece.

Take the first step towards a virtual journey into Hollywood's world and unravel the truth!

HOW IT WORKS

The team will have to solve various dynamic and engaging riddles using different material team members are provided with, such as audios, videos, images, texts and codes.

The objective of this unique Experience is to stimulate problem solving, intuition, logic and, more importantly, teamwork: collaboration between all participants is a key factor to solve the Experience challenges and successfully complete it.

SKILLS DEVELOPED

Problem Solving

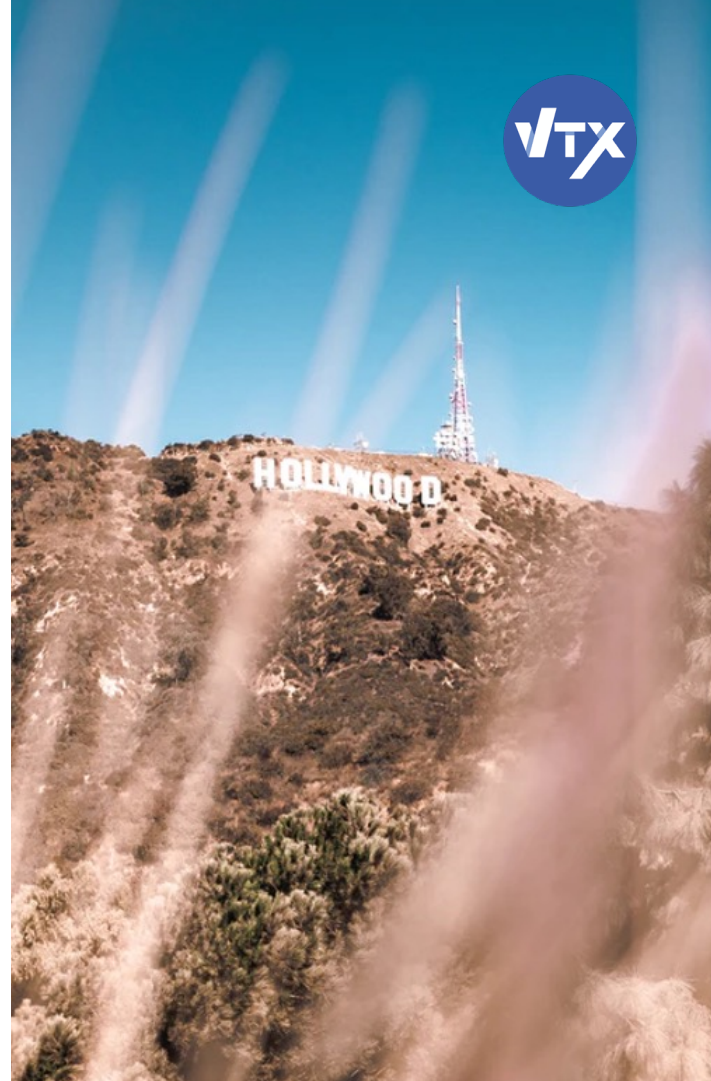
Teamwork

Communication



Leadership

Lateral Thinking



ESCAPE PASSPORT

DIFFICULTY, DURATION AND TEAM SIZE



60 to 75 minutes



Teams from 5 to 15 people

DESCRIPTION

A postcard from VTX Travel Agency invites players to take part in an adventurous mission in search of an ancient opal. The location? Australia. In this journey players will explore Australia, postcard after postcard, getting to know its culture, roots, exotic animals and breathtaking landscapes.

Your team will have to overcome the wild and thrilling “Australian Outback” challenges and bring the ancient opal to its rightful place!

HOW IT WORKS

The team will have to solve various dynamic and engaging riddles using different material they are provided with, such as audios, videos, images, texts and codes.

The objective of the adventure is to stimulate problem solving, intuition, logic and, more importantly, teamwork: collaboration between all participants is a key factor to solve the Experience challenges and successfully complete it.

SKILLS DEVELOPED

Problem Solving

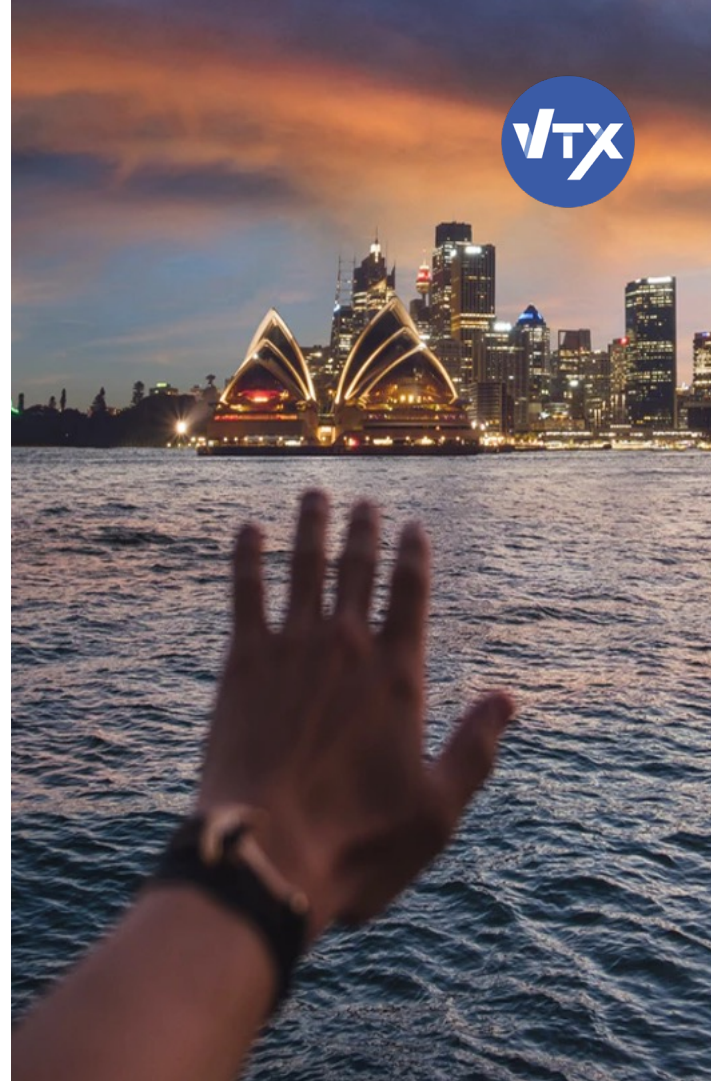
Teamwork

Communication



Leadership

Lateral Thinking



ESCAPE OUTER SPACE

DIFFICULTY, DURATION AND TEAM SIZE



45 to 60 minutes



Teams from 4 to 12 people

DESCRIPTION

Have you ever wondered how it feels like to be in Outer Space? Get your equipment ready, because you're about to go above and beyond! Playing as a team of Astronauts, you will set off on a space mission to (re)bring light to Earth: a Space-based solar power mission! As a result of the excessive exploitation of non-renewable resources and climate change, a natural disaster is preventing the functioning of traditional power plants, and the Earth has been left in the dark.

Players will have to solve a series of riddles in order to convert Space electromagnetic waves into energy and bring light back on Earth!

HOW IT WORKS

The team will have to solve various dynamic and engaging riddles using different material team members are provided with, such as audios, videos, images, texts and codes.

The objective of this unique Experience is to stimulate problem solving, intuition, logic and, more importantly, teamwork: collaboration between all participants is a key factor to solve the Experience challenges and successfully complete it.

SKILLS DEVELOPED

Problem Solving

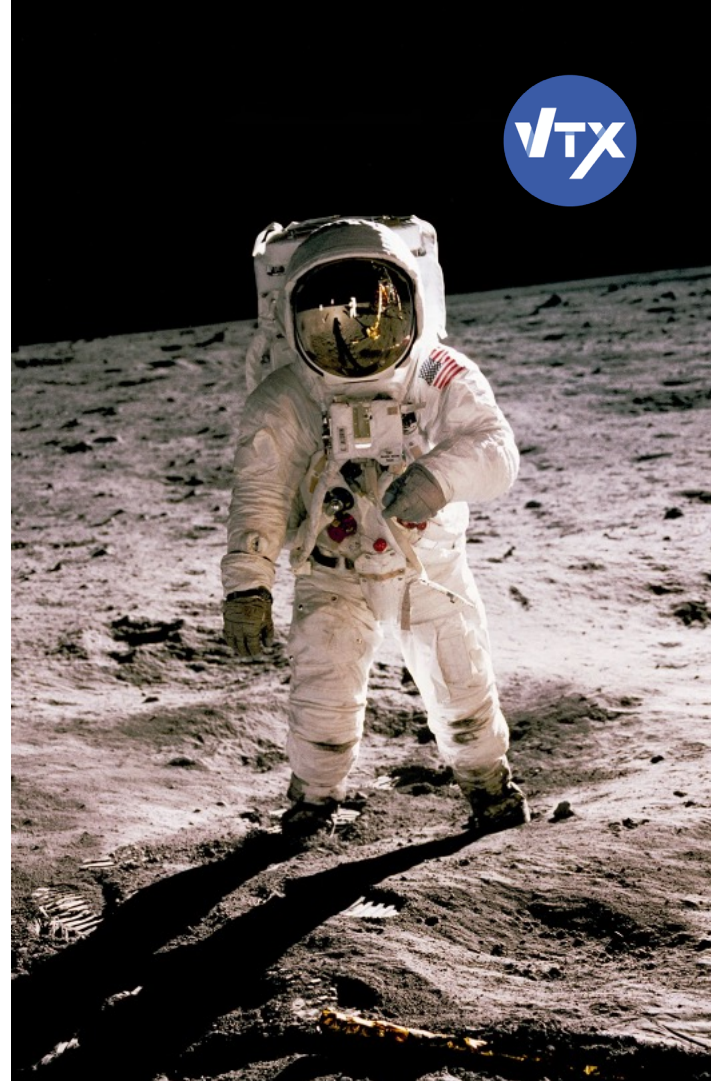
Teamwork

Communication



Leadership

Lateral Thinking



VIRTUAL TREASURE HUNT

DIFFICULTY, DURATION AND TEAM SIZE



40 to 60 minutes



Teams up to 16 people

DESCRIPTION

The Explorers have finally found the legendary Tutankhamen's lost treasure. However, something went wrong. The chest is locked and won't open without the key. But the key has been shattered and its pieces are scattered all over Egypt.

The team's goal is to reassemble the key and open the treasure chest.

Making a virtual journey to Ancient Egypt, the team will have to explore the World Wide Web and discover all its wonders at the click of a button. Put your online research skills to the test!

HOW IT WORKS

The team will have to explore our dedicated platform to find carefully hidden elements. Once they find them, they will get access to a riddle and by solving it they will get a "Key Fragment". After retrieving all the key fragments, participants will finally be able to open the treasure. Their mission will lead them to visit virtually Ancient Egypt and learn more about Egyptian culture by exploring the Web.

The theme is highly customisable and adaptable to educational/marketing purposes.

SKILLS DEVELOPED

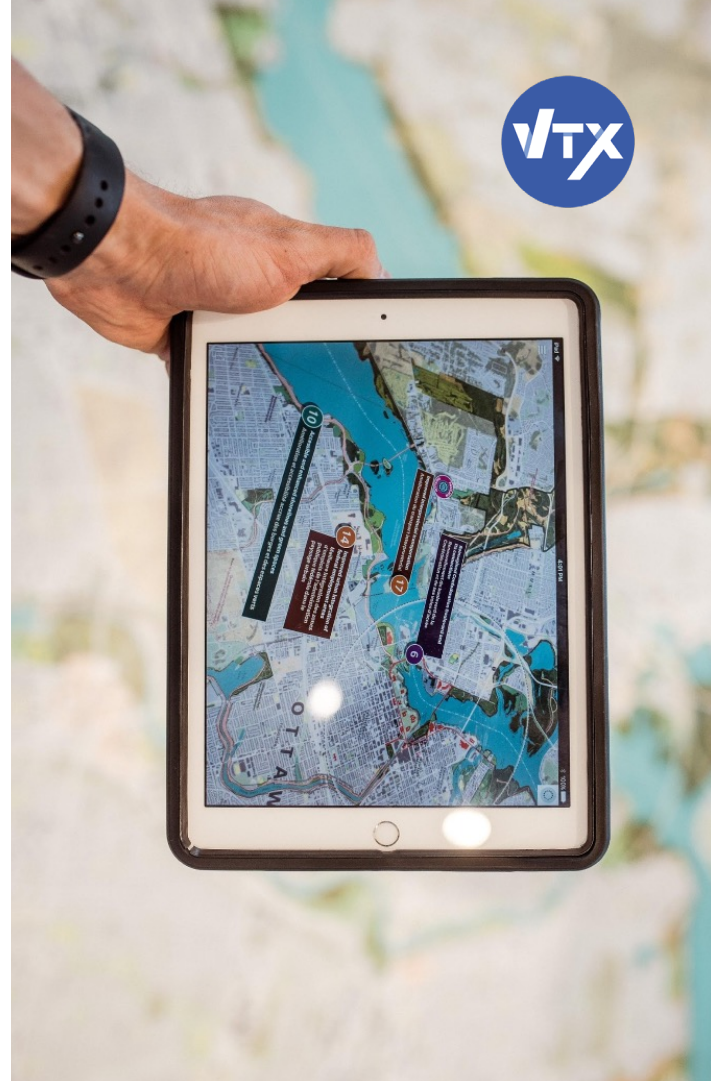
Exploration & Research

Teamwork

Communication

Lateral Thinking

Creativity



THE HEIST

DIFFICULTY, DURATION AND TEAM SIZE



45 to 60 minutes



Teams up to 16 people

DESCRIPTION

Be part of an inexplicable theft directly from the comfort of your house. A famous painting has been stolen from the fair town of Vinci and it will be up to your team to unravel the mystery. You will be provided with all the elements, so do not miss even the smallest clue! However, time is your enemy, and you will have to make important choices. Your goal? Reconnect all the clues, like pieces of a puzzle, and find the culprit/s. A murder mystery type of game in which every detail matters and everyone is innocent until proven guilty!

HOW IT WORKS

The detectives will be debriefed on the scenario and all the clues available from the start. The team will have to gather evidence by making collective decisions through our dedicated platform. This will provide useful information on the case. Unfortunately, time is short and not all places can be visited. At the end of the Experience, the team will have to make a guess on who the culprit/s is/are and the reasons behind the theft.

The theme is highly customisable and adaptable to educational/marketing purposes.

SKILLS DEVELOPED

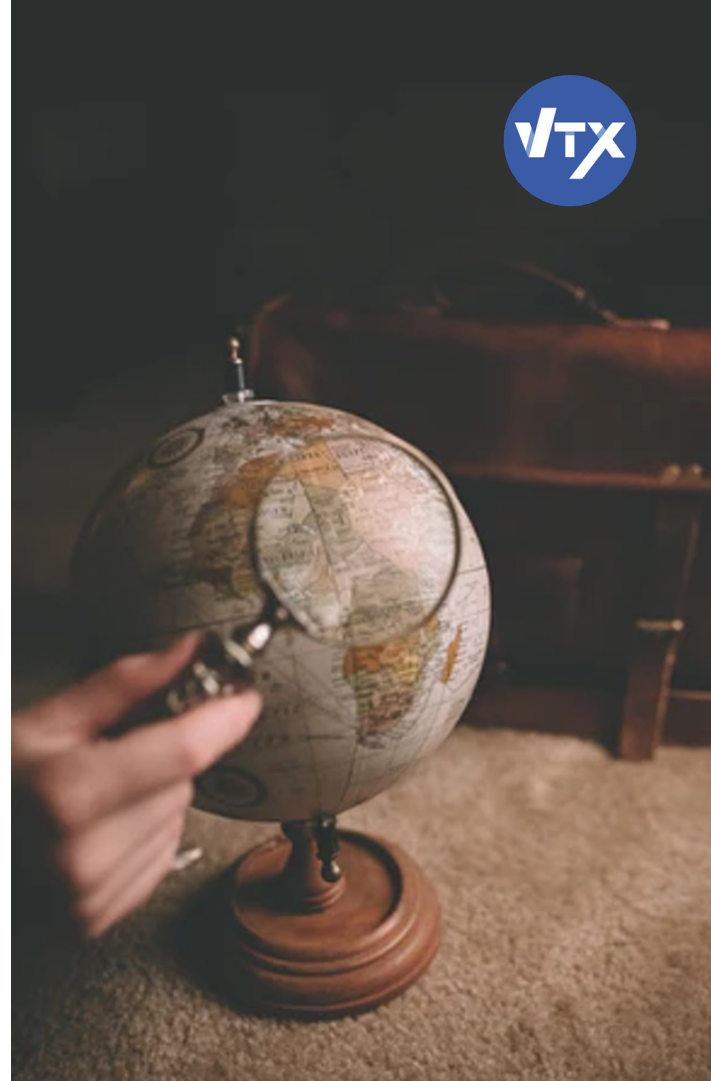
Teamwork

Analytical Thinking

Communication

Lateral Thinking

Leadership



MOVIE DIRECTORS FOR A DAY

DURATION & TEAM SIZE



75 to 120 minutes



Teams from 10 to 20 people

DESCRIPTION

Have you ever thought about turning your home or your office into a movie set? “Movie Directors for a Day” is an innovative Experience that combines video conference technologies with the tradition of classic cinema. Develop your artistic skills with your team and produce an unforgettable video to share with your colleagues.

HOW IT WORKS

Team members will have to act and direct their own movie. However, like in any good movie, there’s a twist...they will not know the ending to their own story. Instead, they will be finding it out as they shoot the film. The team will have to elect a “director”, who will guide the “actors” to shoot a video.

The actors will have to perform the script like real Hollywood stars. At the end, the video will be edited and shared with the participants.

This Experience shows people how our actions as individuals can be part of something bigger. The video can be saved and shared with employees as a memento.

SKILLS DEVELOPED

Teamwork

Creativity

Team Cohesion

Communication

Leadership



VIRTUAL WORLD TOUR

DURATION & TEAM SIZE



30 to 90 minutes



Teams up to 20 people

DESCRIPTION

Get on board of one of the most famous trains and let yourself explore one of the most popular routes of all times: the Orient Express. For the first time ever, you will have the chance to virtually explore the original journey with your team, from Paris to Istanbul! Would you like to stop for a quick *apéro* on the way to Montmartre? Or perhaps to take the funicular in Zugliget to admire Budapest from the highest hill? Let your team share their travelling memories and make new virtual ones with this unique Virtual World Tour!

HOW IT WORKS

Guided by our Trainers, the team will have the chance to follow the original route of the Orient Express, exploring the cities on our dedicated platform. Participants will discover new places and things to do, and share their memories of the cities they have visited.

A virtual journey that will boost team cohesion and allow team members to interact in an informal setting.

SKILLS DEVELOPED



Team Cohesion

Exploration & Research

Communication

Interpersonal Relations



SHORTICEBREAKERS



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ESCAPE ROOM CHALLENGE

DURATION & TEAM SIZE



Starting from 20 minutes



Up to 400 participants

DESCRIPTION

One person, one virtual room. Find the clues that lead to the solution to crack codes and solve a series of riddles. This single player Virtual Escape Room will challenge even the most experienced! An individual challenge to find and solve riddles, in which nothing is granted and every detail can make the difference.

HOW IT WORKS

The players will be in a virtual “room” by themselves, and will have to find hidden clues and riddles. Starting from a 20 minutes time limit, participants will have to find and solve as many riddles as possible. An individual game in which participants will train and develop various soft skills that are essential to win the game.

SKILLS DEVELOPED

Problem Solving

Lateral Thinking

Attention to details



TO THE LAST QUOTE!

DURATION & TEAM SIZE

 Starting from 15 minutes

 Teams up to 20 people

DESCRIPTION

Show off your creativity and get challenged by this literary competition! Every player will receive an incipit from a famous quote, which they will have to complete using all their creativity! In this battle to the last quote everything is accepted, there will be no prisoners but only winners! An opportunity to deepen competitive dynamics and compare the thoughts of great historical figures.

HOW IT WORKS

Through our dedicated platform participants will receive the first part of a famous literary quote. After completing the quote using their fantasy and creativity, the invented quotes will be shared with the rest of the team. Each quote will be voted. The writer who receives the most votes will be the winner. This Icebreaker is focused on analysing how people think and interact with each other in fun and creative ways.

SKILLS DEVELOPED

Creativity

Interpersonal Relations

Team Cohesion



PAPER CASTLES

DURATION & TEAM SIZE



Starting from 20 minutes



Teams up to 20 people

DESCRIPTION

Achieving a complex project can seem an insurmountable task. How can all problems be solved? “Paper Castles” is a virtual Icebreaker that requires only a paper sheet and outstanding teamwork spirit. Create small and complex masterpieces together and show how strong your team cohesion is!

HOW IT WORKS

The Game Master will give the team more and more complex origami to create within a time limit. Participants, divided into teams, will alternate in the roles of “Builders” and “Designers”. The “Designers” will have to provide, verbally, the instructions for the editing while the “Builders” will have to execute them.

This Icebreaker is a quick activity to show the difficulties of communication while having fun.

SKILLS DEVELOPED

Communication

Team Cohesion

Teamwork



GUESS WHO

DURATION & TEAM SIZE



15 to 30 minutes



Teams up to 15 people

DESCRIPTION

Does he have red hair? Does she wear glasses? Is she blonde? Your team is the protagonist of an unforgettable classic game turned virtual. All you need is a pinch of creativity and the will to share a lighthearted moment of fun! Because there is no better way to break the ice than having fun together.

HOW IT WORKS

This Icebreaker is structured in quick 15–30 minutes sessions. One member of the team will think of another teammate, and the others will take turns to ask one question each and guess who the mysterious person is. According to how creative you want to be, in the first 5 minutes you will have the chance to add a personal touch to your virtual image, to spice things up and add more elements of fun!

SKILLS DEVELOPED

Team Cohesion

Teamwork

Communication



ELEVATOR PITCH

DURATION & TEAM SIZE



Starting from 20 minutes



Teams from 6 to 18 people

DESCRIPTION

A quick and fun Icebreaker that will help your team members to get to know each other better! Would you buy a house that self-produces mosquitoes? Or some milk that will change taste at every sip? Think of the most unbelievable scenario and try to sell it. The craziest it is, the better!

HOW IT WORKS

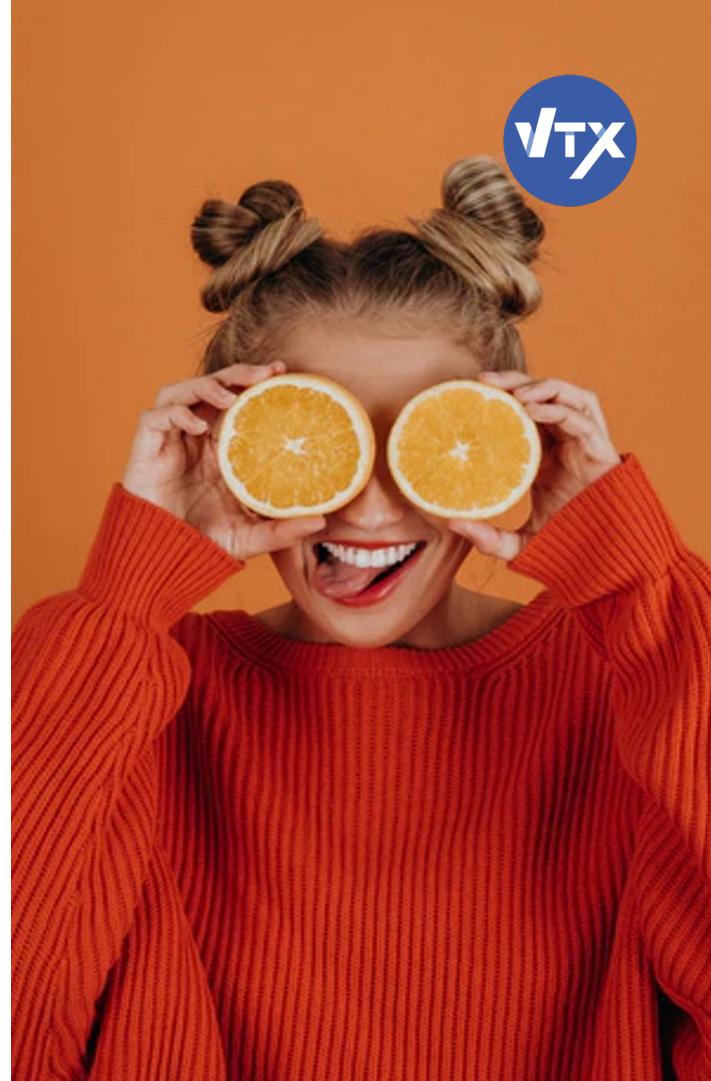
Two participants at a time will think of something that they will try to sell to the other team members. The main goal is to have fun and break the ice between participants. All team members will have a chance to sell their crazy ideas.

SKILLS DEVELOPED

Team Cohesion

Teamwork

Communication



THE STORYTELLER

DURATION & TEAM SIZE



Starting from 30 minutes



Teams up to 10 people

DESCRIPTION

The VTX Channel crew is working on some new TV Series that will be aired next year. Unfortunately, when printing the Production Plan to be presented to the CEO the crew finds out the document is not the updated one and its latest version is nowhere to be found. However, each member of the crew has some notes that can help put the information back together and recreate the lost draft! Help the crew putting the final Production Plan back together. An Icebreaker that will test your team's communication and reading, decoding and comprehension skills!

HOW IT WORKS

Each team member will have access to specific notes of the lost Production Plan, which will have to be put back together with no other clue given. Understanding what participants are reading and discussing the choices together will be crucial for succeeding in this Icebreaker.

SKILLS DEVELOPED

Team Cohesion

Reading & Decoding

Communication



ONLINE QUIZ

DURATION & TEAM SIZE



Starting from 30 minutes



Teams up to 600 people

DESCRIPTION

Do you want to involve all your employees in a fun activity? With our “Online Quiz” you can bring everyone together no matter where they are. This virtual Icebreaker allows colleagues to challenge each other in teams or individually by answering questions on a wide range of topics to determine who is the wisest. This Icebreaker is easy to enjoy, interactive and effective on all devices. Our technical support is always ready to ensure everything runs smoothly.

HOW IT WORKS

Depending on the game mode, each team will compete against another team in answering questions. Our quizzes can be played in live mode all together or individually. The goal of this Icebreaker is to create a positive and fun competition to stimulate motivation among colleagues. It promotes learning by playing and creates unique memories. We create quizzes tailored to the company’s needs.

SKILLS DEVELOPED

Team Trust

Interpersonal Relations

Positive Competition



CHARADE

DURATION & TEAM SIZE



Starting from 20 minutes



Teams up to 10 people

DESCRIPTION

Challenge yourself to act in the ultimate Charade challenge! You can use objects and move around but talking is forbidden! Use your creativity and help your Team win by making your Team members guess what it is that you're miming. A quick and very funny competition to boost your Team's cohesion, creativity and (silent!) communication while ensuring a lighthearted moment of fun!

HOW IT WORKS

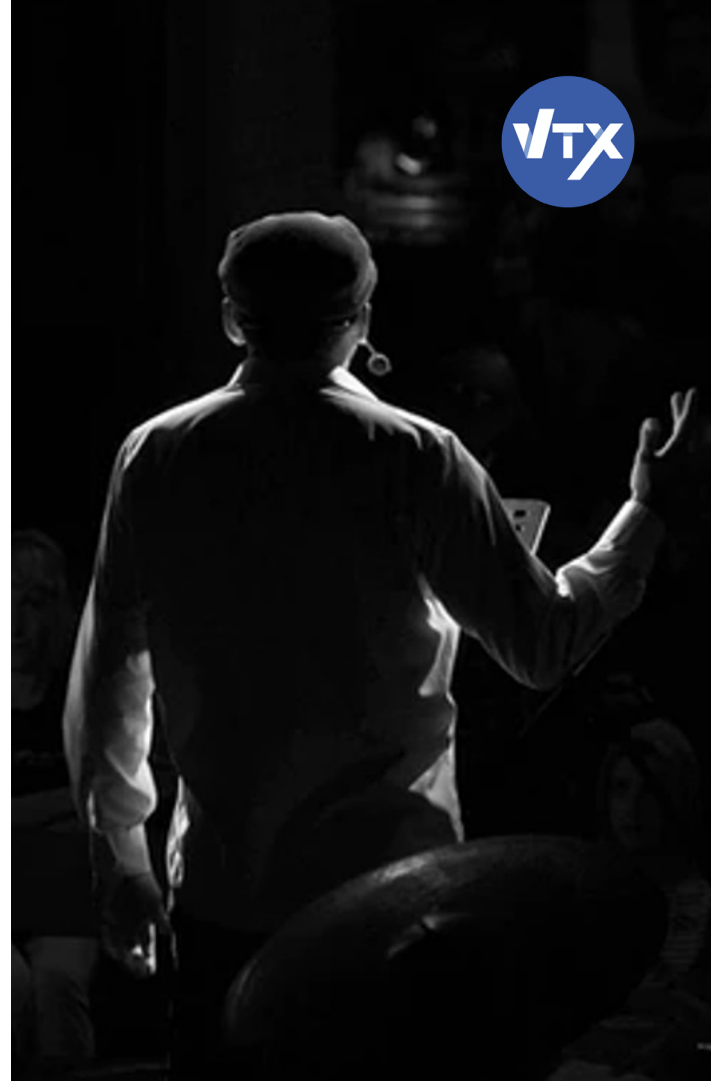
Our Speaker and judge of this very funny competition will give each team member something to mime to his/her Team, which will have 2 minutes to guess. If after 2 minutes the Team hasn't given the right answer, there will be 1 additional minute in which even the opponent Team can guess. Each team member will have a chance to mime.

SKILLS DEVELOPED

Team Cohesion

Creativity

Communication



THANK YOU!

VIRTUAL TEAM EXPERIENCE



info@virtualteamexperience.it



[+39 392 054 90 67](tel:+393920549067)



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